## Branton St-Wilfrid's CofE Primary - Art Whole School Progression Map

## Art Intent

- To engage, inspire and challenge pupils, equipping them with the knowledge and skills so that they can appreciate art, evaluate art and understand the processes when creating art.
- Children will be confident when using a wide range of media and equipment to create high quality pieces of art.
- To know about great artists, craft makers and designers and understand the historical and cultural development of their art forms.
- To become proficient in drawing, painting, sculpture and other art, craft and design techniques.
- Children are expected to be reflective and evaluate their work, thinking about how they can make changes and keep improving. This should be meaningful and continuous throughout the process, with evidence of age-related verbal and written reflection.
- Children should be encouraged to take risks and experiment and then reflect on why some ideas and techniques are successful or not for a particular project or focus.

Expressive Arts and
Design Disciplinary
concepts:
Media and materials -
ELG
They safely use and
explore a variety of
materials, tools and
techniques,
experimenting with
colour, design, texture,
form and function.
Being Imaginative -
ELG
Children use what they
have learnt about
media and materials in
original ways, thinking
about uses and
purposes; they
represent their own
ideas, thoughts and
feelings through art
and design.


## Key Stage 1 Disciplinary concepts:

Pupils should be taught:

- to use a range of materials creatively to design and make products
- to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination
- to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space
- about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work.


## Key Stage 2 Disciplinary concepts:

Pupils should be taught to develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design.
Pupils should be taught:

- to create sketch books to record their observations and use them to review and revisit ideas
- to improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay]
- about great artists, architects and designers in history

|  | Discuss personal likes/ dislikes regarding a piece of art. <br> Ask questions about a piece of art. <br> Outline personal likes or dislikes regarding their own work. | Look at and talk about own work and that of other artists and the techniques they had used expressing their likes and dislikes. <br> Explain how a piece of art makes them feel - link to emotions. <br> Explore the work of a range of artists, craft makers and designers, briefly describing some differences and similarities between different practices and disciplines, and making simple links to their own work. | Express thoughts and feelings about a piece of art. <br> Reflect and explain the successes and challenges in a piece of art created. <br> Identify changes they might make or how their work could be developed further. <br> Express links between colour and emotion. <br> Explore the work of a range of artists, craft makers and designers, making comparisons and describing the differences and similarities and making links to their own work. | Continue to explore the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work. <br> Discuss own and others work, expressing thoughts and feelings, and using knowledge and understanding of artists and techniques. <br> Respond to art from other cultures and other periods of time. <br> Begin to explore a range of great artists, architects and designers in history. | Discuss and review own and others work, expressing thoughts and feelings, and identify modifications/ changes and see how they can be developed further. <br> Begin to explore a range of great artists, architects and designers in history. <br> Respond to art from other cultures and other periods of time. <br> Discuss own and others work, expressing thoughts and feelings, and using knowledge and understanding of artists and techniques. | Recognise the art of key artists and begin to place them in key movements or historical events. <br> Discuss and review own and others work, expressing thoughts and feelings explaining their views. <br> Identify artists who have worked in a similar way to their own work. <br> Explore a range of great artists, architects and designers in history. <br> Compare the style of different styles and approaches. | Discuss and review own and others work, expressing thoughts and feelings, and identify modifications/ changes and see how they can be developed further. <br> Identify artists who have worked in a similar way to their own work. <br> Explore a range of great artists, architects and designers. |
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| Substantive Subject Specific Skills - Painting and Printing |  |  |  |  |  |  |  |
|  | Reception | Year 1 | Year 2 | Year 3 | Year 4 | Year 5 | Year 6 |




| Substantive Subject Specific Skills - Drawing |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Reception | Year 1 | Year 2 | Year 3 | Year 4 | Year 5 | Year 6 |
|  | Pencil control <br> Tone? | Use a variety of tools including: pencils, rubbers, crayons, pastels, felt tips, charcoal, ballpoints, chalk and other dry media. <br> Begin to explore controlled lines of varying thickness, shapes and colour. | Use a variety of tools ink. pencils, rubbers, crayons, pastels, felt tips, charcoal, ballpoints, chalk and other dry media. <br> Experiment with lines of varying thickness, shape and colour. <br> Use dots and lines to demonstrate pattern and texture. <br> Draw for a sustained period of time from the figure and real objects, including single and grouped objects. | Experience in different grades of pencil and other implements to show line, tone and texture. <br> Begin to show consideration in the choice of pencil grade they use to demonstrate light and shadow effect. <br> Begin to use media and techniques (line, tone and colour) to show representation of movement in figures and forms. | Draw for a sustained period of time at an appropriate level. <br> Further develop their experiences in different grades of pencil and other implements to show line, tone, and texture. <br> Attempt to show reflections in a drawing. <br> Include in their drawing a range of technique and begin to understand why they best suit. <br> Have opportunities to develop further drawings featuring the third dimension and perspective. | Work in a sustained and independent way to create a detailed drawing. <br> Use different techniques for different purposes i.e. shading, reflection, hatching and cross-hatching within their own work. <br> Have opportunities to develop further simple perspective in their work using a single focal point and horizon. <br> Begin to develop an awareness of composition, scale and proportion in their drawings. <br> Develop close observation skills using a variety of view finders, using a variety of tools, selecting the most appreciate. | Work in a sustained and independent way to develop their own style of drawing. <br> Use different techniques for different purposes i.e. shading, reflection, hatching and cross-hatching within their own work, understanding which works well in their work and why. <br> To develop further simple perspective in their work using a single focal point and horizon. <br> To confidently use composition, scale and proportion in their drawings. <br> Draw for a sustained period of time over a number of sessions working on one piece. <br> Develop their own style using tonal contract and mixed media. |
| Vocabulary - Drawing |  |  |  |  |  |  |  |
|  | Dot, squiggle, wavy, straight, curved, zig zag, loop, swirl, colour names, pattern, abstract, thin, thick, shade, shape, dark, light. | Lines <br> Dots <br> Tone <br> Size <br> Portraits <br> Draw <br> Sketch <br> Pencils <br> Pencil grades <br> Hard <br> Soft <br> Light <br> Dark | All previous vocabulary plus: <br> Lines <br> Dots <br> Tone <br> Size <br> Still life | Line <br> Dots <br> Tone <br> Size <br> Texture <br> Shade <br> Hatching <br> Crosshatching <br> Pencil <br> Pencil grade <br> Softness <br> Hardness <br> Dark <br> Light | Line <br> Tone <br> Texture <br> Sketch <br> Shade <br> Hatching <br> Crosshatching <br> Tribal <br> Design <br> Carving <br> Tattoo <br> Pencil <br> Pencil grades | Line <br> Dots <br> Tone <br> Size <br> Texture <br> Shade <br> Hatching <br> Crosshatching <br> Reflection <br> Direction <br> Movement | Line <br> Dots <br> Tone <br> Size <br> Texture <br> Shade <br> Hatching <br> Crosshatching <br> Reflection <br> Direction <br> Movement <br> Perspective |

Substantive Subject Specific Skills - 3D Modelling and Sculpture

|  | Reception | Year 1 | Year 2 | Year 3 | Year 4 | Year 5 | Year 6 |
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|  | TBC |  | - Use equipment to roll, pinch and knead with increasing confidence. <br> - Experiment in a variety of malleable media such as clay, papiermache, salt dough, modroc. <br> - Use clay, modroc or other malleable material to create an imaginary or realistic form - e.g. clay pot, figure. <br> - Explore carving as a form of 3D art. <br> Express how rigid and malleable materials feel. <br> Use a range of modelling materials to create a specific object (Y1) |  | Use equipment and media with confidence. <br> Begin to show an awareness of objects having a third dimension and perspective. <br> Learn to secure work to continue later. <br> Join two parts successfully. <br> Use recycled, natural and man- made materials to create sculptures. <br> Produce more intricate surface patterns/ textures and use them when appropriate. <br> Produce larger ware using pinch/ slab/ coil techniques. <br> Continue to explore carving as a form of 3 D art. <br> Use a range of modelling materials and tools appropriate to a given task. <br> Creating natural forms e.g. shells, leaves and flowers. (Y3) | Work in a safe, organised way, caring for equipment. Secure work to continue at a later date. Year 2? <br> Demonstrate experience in the understanding of different ways of finishing work: glaze, paint, polish. <br> Work around armatures or over constructed foundations. <br> Demonstrate experience in relief and freestanding work using a range of media. <br> Confidently carve a simple form. <br> Recognise sculptural forms in the environment: Furniture, buildings. <br> Model and develop work through a combination of pinch, slab, and coil. <br> Create abstract forms with appropriate materials and tools. <br> Demonstrate awareness and influence of a specific art genre. <br> Using 3D shapes to create and abstract form or sculpture, Juxtaposing individual components. (Y6) |  |

## Vocabulary - 3D Modelling and Sculpture




## Vocabulary - Collage



| Substantive Subject Specific Skills - Printing |  |  |  |  |  |  |  |
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|  | Reception | Year 1 | Year 2 | Year 3 | Year 4 | Year 5 | Year 6 |
|  | TBC | Create a repeating pattern in in print. <br> Use a range of printing utensils. | Create a printed piece of art by pressing, rolling, rubbing and stamping. | Make repeat pattern prints for decorative purposes using various natural materials. | Print onto different materials using at least four colours. <br> Use motif and stencil to create a repeat print. | Create an accurate print design following criteria. <br> Create a detailed block for printing using string, card, foam or lino. | Overprint to create different patterns. |
|  | Vocabulary - Printing |  |  |  |  |  |  |
|  | Print <br> Shapes <br> Colour <br> Stamping | All previous vocabulary plus: <br> Pattern <br> Rubbing <br> Smudge <br> Decoration <br> Cloth <br> Blend | All previous vocabulary plus: <br> Pressure <br> Pressing <br> Surface <br> Rotate <br> Rolling | All previous vocabulary plus: <br> Imprint <br> Impression <br> Mould <br> Marbling <br> Surface <br> Absorb <br> Stencil <br> Negative image <br> Positive image <br> Two-tone print | All previous vocabulary plus: <br> Pressure <br> Block <br> Repeat <br> Continuous | All previous vocabulary plus: <br> Symmetrical <br> Rotation <br> Repetition <br> Printing plate <br> Oil-based <br> Overlap <br> Etching <br> Engraving <br> Linear | All previous vocabulary plus: <br> Aesthetic <br> Motif <br> Mono-type <br> Indentation <br> Mono-print <br> Overprint |

